Drew P. Short		Résumé	
	1430 Taylor Ave W, St. Paul, M	N 55104	
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SOFTWARE	Object Oriented Design and Development — Relational Database Systems		
ENGINEER	• <i>Exceptional Software Engineer</i> - 6+ years of experience with the entire software development lifeycle. Dedicated to the delivery of innovative solutions for today's problems, using tomorrow's tools.		
	• <i>Excellent troubleshooting and analysis skills</i> - Quick to analyze the root cause of issues and work towards both immediate and long term solutions.		
	• Expert in backend/middle system des in validating, processing, and marsha	<i>ign & implementation -</i> Years of experience Illing data across varied systems.	
COMPUTER SKILLS	Languages & Software: Java, Groovy, SQL, Javascript, Ruby, Python, Spring Frame- work, Docker, Tomcat, JEE, Hibernate, Maven, Gradle, JUnit, Spock, Apache Camel, Log4J, Logback, SLF4J, Backbone.js, JQuery, Bootstrap, Nginx, Oracle, MySQL, SQLite. Operating Systems: Windows, Linux (Fedora, Ubuntu, RHEL, OpenSuse), OSX.		
EXPERIENCE	Senior Software Engineer Eden Prairie, MN	(Under Contract To) Optum 2016 - 2017 (5 months)	
	• Improved a code generation feature of an internal framework built on top of		
	Spring Framework. Easing life for developers.		
		ersion work of inline JSON deserialization to Jackson enhanced DTO nunication of internal datastructures via web API and message queues.	
	 Involved in the early work to replace standalone legacy REST API services wi versions built on the latest Spring Boot. 		
	Software Engineer Hopkins, MN	Cargill Incorporated, Risk Management 2013 - 2016 (3 years, 6 months)	
	 Lead a small (3-5 person) team to retool and support a migration system in preperation of an extended cutover testing period. Architected a Python REST API to integrate an Oracle data source with a third-party suite of back, middle and front office tools. Redesigned management system for '<i>Risk Products</i>', delivering improved control over the individual components. 		
	• Maintained/upgraded a 10+ year Spring web application. Modernized interface, improved the back end, started work to move to modern build tools/process.		
	Software Engineer Intern Mankato, MN	(Under Contract To) FPX LLC 2011 - 2013 (2 years, 1 month)	
	• Expanded a REST API and implemented continuous integration testing.		
	• Developed a DSL and tooling for internal auditing, testing and reporting.		
	• Developed a ' <i>playback</i> ' system that facilitated debugging of client systems.		
	• Quality assurance, code coverage and regression unit testing.		
EDUCATION	<i>Bachelor of Science</i> , IT (May 2013) Software Engineering & Ethics	Minnesota State University Mankato, MN	
NOTABLE	• Eagle Scout	2007	
ACHIEVEMENTS	BSA Leadership Instructor	Summers 2004-2007	

REFERENCES

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